

## **Town of Greenwich, CT-Superintendent of Parks and Trees/Tree Warden**

### **General Statement of Duties**

Performs technical and administrative work managing a major division of the Parks and Recreation Department concerned with the development and maintenance of the Town park system, public grounds, school grounds, fields, and all public trees. Plans and directs the work of a large group of subordinates and exercises general supervision over the maintenance and improvements of parks, school grounds, beaches, recreation areas, cemeteries, and other public grounds.

Work requires close cooperation with other departmental divisions and with other municipal, State and other regulatory agencies and civic groups concerned with the beautification, improvements, and use of public grounds.

Required to be available for emergency and around the clock operations to assure public safety.

Position serves as Tree Warden for the Town; reports to the Director of Parks & Recreation.

### **Qualifications**

Bachelor's degree from an accredited college or university with specialization in ornamental, horticulture, landscape architecture, arboriculture, or related field, plus 8 years of management experience involving in the design, construction, maintenance, and operation of parks and related facilities, including 5 years of supervisory experience. (or an M.S. degree with 6 years of experience) or the equivalent.

### **SPECIAL NECESSARY REQUIREMENTS:**

Must obtain a Connecticut Arborist's License within 6 months from date of appointment.

Detailed information about the Town as well as the job description and requirements are available on the Town's website [www.greenwichct.org](http://www.greenwichct.org) Town of Greenwich, HR Department, 101 Field Point Road, Greenwich, CT 06830. Closing Date: 10/23/2018 at 4pm. EOE M/F/D/V

Please apply directly on our website:

<https://www.governmentjobs.com/careers/greenwichct/jobs/2233969/superintendent-of-parks-and-trees-tree-warden?page=3&pagetype=jobOpportunitiesJobs>